

UNCLE JOE'S FURY



Sol'sty, Russia, July 14, 1941: For Operation Barbarossa, Hitler assigned Army Group North the task of occupying and destroying the city of Leningrad. On June 22, 1941, the German Army crossed the border in a stunningly successful offensive. In three weeks, Army Group North had pushed through Latvia, Lithuania and Estonia to the gates of Leningrad. By early July, Army Group North was set to push towards the Luga Defensive Line. The 8th Panzer Division, the vanguard of the LVI Motorized Corps, made spectacular progress, penetrating 25 miles to the town of Sol'sty. An angry Stalin raged against the Front Commander Voroshilov, demanding action to destroy the exposed Panzer force. The Russians reacted by orchestrating a two pronged attack that surrounded Sol'sty and isolated the 8th Panzer Division. This forced the 8th Panzer to fight a costly battle of encirclement for 4 days until it could be relieved. It also disrupted the German offensive plans as they were forced to divert forces to come to the 8th Panzer's rescue.

VICTORY CONDITIONS: The Russian player wins at game end if he has ≥ 45 VP. CVP are awarded normally and 2 VP are awarded for each board 48 building controlled.

BALANCE:



Add one ATR to the German OOB.

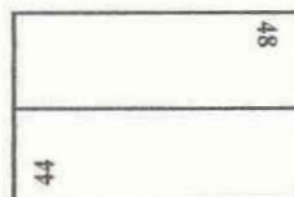


Add one LMG to the Russian OOB.

BOARD CONFIGURATION:



N



TURN RECORD CHART

	GERMAN Sets Up First	1	2	3	4	5	6	END
	RUSSIAN Moves First							

ORDER OF BATTLE



[ELR: 3]

[SAN: 3]

Elements of the 8th Panzer Division set up on board 48 on/west of hexrow H:

467	228	9-1	8-0	7-0	MMG	LMG	Pz 38(t)E	Pz IIF	Pz IVD	37L AT GUN
12			2		2	3	2	2		

Elements of the 177th Rifle Division and Xth Mechanized Corps enter on the east board edge on/after Turn 1:



[ELR: 3]

[SAN: 3]

447	9-1	8-0	MMG	LMG	LT MTR dm	ATR	BT-2A	BT-5	T-26 M33
16		2		2	2		4	3	2

SCENARIO SPECIFIC RULES:

1. EC are Dry with no wind at start. Kindling is NA.
2. Any German unit may set up in a foxhole if in allowable terrain.
3. No Vehicular Crew may voluntarily abandon a mobile vehicle.

OUR LAND



VICTORY CONDITIONS: The Finnish player wins at game end if he controls ≥ 22 stone building locations in the Russian setup area.

BALANCE:

 Add one full Game Turn.

 Add one BT-2A to the Russian OOB.

BOARD CONFIGURATION:



	10
42	

TURN RECORD CHART

 RUSSIAN Sets Up First	1	2	3	4	5	6	7	8	END
 FINNISH Moves First									

ORDER OF BATTLE



[ELR: 4]

[SAN: 3]

Elements of the 7th Division set up on/north of hexrow 10H/42Z:

648	538	10-1	9-0	MMG	LMG	DC	ATR (20L)
12	6		2	2	3	2	2

Elements of the 168th Rifle Division set up on/south of hexrow 10N/42S:



[ELR: 3]

[SAN: 3]

447	426	228	9-1	8-0	HMG	LMG	LT MTR	76* ART GUN	BT-2B
8	8			2		4			3

SCENARIO SPECIFIC RULES:

1. EC are Wet with a mild breeze from the northwest at game start. Kindling is NA. Rowhouse bars do not exist; treat as open ground.
2. Add Overlay X12 on 10T5-S5 and X8 on 10O5.
3. Vehicular Crews may not voluntarily abandon a mobile vehicle.

THE IRON RING IS CLOSED



Mga, Russia, August 31, 1941: The Leningrad defenses opposite the gathering German host were a shambles. No continuous defensive line was immediately available, the Russians being gathered into isolated strongpoints. Stavka pulled whatever resources it could and threw them in front of the advancing Germans. Four days of tank production went straight to the front. During this time, the German XXXIX Motorized Corps attacked northeastward towards Mga with the intention of sealing off Leningrad from the rest of the Soviet Union. The Germans captured the key city on the 29th but the Russians immediately counterattacked with remnants of the 48th Army and an NKVD Rifle Division. The Russians recaptured Mga on the 30th but were expelled on the 31st. After another week of fighting the Germans had sealed off Leningrad from the east and the siege of Leningrad had begun.

BOARD CONFIGURATION:

Only hexrows A through P on boards 24 and 22 and R through GG on board 23 are in play.

40		23
49	22	
42	24	



VICTORY CONDITIONS: The German player wins at game end if he controls more hexes than the Russians adjacent to the river.

BALANCE:



Replace the 9-2 with a 10-2.

 Add one 228 and one 37L AT Gun to the Russian OOB.

TURN RECORD CHART

 GERMAN Moves First	1	2	3	4	5	6	7	8	9	10	11	END
 RUSSIAN Sets Up First												

ORDER OF BATTLE



[ELR: 4]

[SAN: 3]

Advance elements of the 8th Panzer Division enter on/after Turn 1 on the south board edge:

467	447	9-2	8-1	8-0	7-0	HMG dm	MMG dm	LMG	LT MTR dm	SPW 251/9	STUG IIIB	SPW 251/1
20	22	3	4	2	2	3	6	2		5		

Elements of the 49th Motorized Corps, set up on/between the 42A6-42D4-42G4-42CC5-24I8-24N6-24P3 road and the river:



[ELR: 3]

[SAN: 3]

447	426	228	9-2	8-1	7-0	HMG	MMG	LMG	ATR	LT MTR	82mm BM obr. 37 MTR	76mm P obr 00/ 02 ART
26	16	6		2	4		3	7	4	2	4	

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start.
2. No valley exists; treat as level 0. The Board 23 canal is considered a river; no terrain exists north of the canal/river on either board 23 or 40. The bridges in 23X3 and 23BB5 do not exist.
3. The German receives 75mm MTR OBA with HE and Smoke directed by an offboard observer whose location is on the south board edge at level 2 and is selected prior to Russian setup. The Russians receive one module of 82mm Btn MTR OBA (HE only) directed by an offboard observer at level 4 on the north board edge.

STRAIGHT TO THE FRONT



Pulkovo, Russia, September 17, 1941: The 1st Panzer Division and the SS Police Division finally captured Pushkin early on the 17th. This forced the 55th Army to withdraw to defenses at Pulkovo. In one final lunge, the 1st Panzer Division reached the Pulkovo crossroads and Aleksandrovka. This area was the terminus of the Leningrad southwest tram line, some 7.5 miles from the center of Leningrad. The determined German attack ground itself down on the southern slopes of Pulkovo Heights. The defenders were supported by tanks coming straight off the Kopino tank factory assembly line and straight into battle. The scratch defense was enough to slow down and bleed the Germans. Unfortunately for the Germans, this also marked the time that the XXXI Motorized Corps had to be redeployed and was the last best chance of capturing Leningrad from the southwest.

VICTORY CONDITIONS: The Germans win at game end if they control buildings 11oX6, 11o7 and 11i6.

BALANCE:



Add one 7-0 Leader to the German OOB.



Russian Tank Crews are Inexperienced.

TURN RECORD CHART

RUSSIAN Sets Up First	1	2	3	4	5	6	7	END
GERMAN Moves First								

BOARD CONFIGURATION:



N

11
19

ORDER OF BATTLE



[ELR: 3]

[SAN: 2]

Elements of the 1st Panzer and SS Police Divisions enter on/after Turn 1 on the south board edge:

468	9-2	8-1	8-0	MMG dm	LMG	LT MTR dm	9-1 AL	Pz IIIG	Pz IVD	STUG IIIG
16			2	2	4	2	2	4	2	

Elements of the 55th Army set up on/north of hexes numbered 3 on board 19:

Enter on the north board edge on/after Turn 2, see SSR 2:



[ELR: 2]

[SAN: 3]

447	9-1	8-1	7-0	MMG	LMG	LT MTR	ATR	Trench	T-34/M41
13				2	5		2	8	

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start. Add overlay X6 on 11X6.
2. Beginning on Turn 2, at the start of each Russian Player Turn the Russian player makes a dr. Half of this dr (FRD) represents the number of tanks that must enter on that Turn or be eliminated. Once 6 tanks have entered no further rolls are required. Any tank that must enter by itself is considered radio equipped. Any tanks not entered by Russian Turn 5 must enter on that Turn.
3. Any Russian unit may setup in a foxhole if in allowable terrain. German Infantry are SS.

TEDIUM



VICTORY CONDITIONS: The Germans win if they exit ≥ 29 VP off the east board edge.

BALANCE:

✚ Add one SPW 251/9.

■ Add one 228 and one 45L AT Gun.

TURN RECORD CHART

■ RUSSIAN Sets Up First	1	2	3	4	5	6	7	8	9	END
✚ GERMAN Moves First										

ORDER OF BATTLE



[ELR: 3]

[SAN: 3]

Elements of the 12th Panzer Division and 20th Motorized Divisions enter on the west board edge on/after Turn 1:

467	9-1	8-1	7-0	MMG dm	LMG	LT MTR dm	Pz IIIG	Pz IVE	SPW 251/1	SPW 251/10
16	2			2	5	2	4	2	5	

Elements of the 288th Rifle Division set up on/east of hexrow 19/44X:



[ELR: 2]

[SAN: 3]

Elements of the 288th Rifle Division set up on/east of hexrow 19/44X:									2	7.62mm Pobr 00/ 02P ART
447	228	9-1	8-0	MMG	LMG	ATR	LT MTR	45L AT GUN	Trench	Wire
14	4	2	2	4	2			2	6	6

7.62mm
Pobr 00/
02P ART

West of Budogosh, Russia, October 23, 1941: Despite Hitler's belief that with one good kick the whole rotten Russian country would collapse, the Russian Army fought on; even after the dreadful losses of the summer and fall. In October the Wehrmacht attempted to reignite their offensive towards Moscow. This included a major thrust by Army Group North eastward from the Lake Ilmen-Lake Ladoga Line, towards the town of Tikhvin. The advance began on October 16th and preempted a Russian counteroffensive from the north into the northern flank of the German forces. The German thrust ground forward against stiffening defense and across terrible terrain. However, it did move forward. The Russians, at the insistence of Stalin himself, commenced their assault in the north on the 20th of October, but this offensive failed against strong German defenses. The main German thrust was spearheaded by the 21st and 161st Infantry Divisions, followed closely by the 12th Panzer and the 20th Motorized Divisions. For four days following their kickoff on the 16th the Germans fought through the Russian Fourth Army lines, finally breaking through into a roadless "no-mans land". The German advance pushed on at a tediously slow pace due to the lack of roads, terrible weather and isolated Russian defenses. On the 23rd, the Germans captured the key town of Budogosh, opening the door for a major push into Tikhvin.

BOARD CONFIGURATION:



N

19
44

SCENARIO SPECIFIC RULES:

1. EC are Ground Snow with a mild breeze from the west at game start.
2. Prisoners are worth 0 VP.
3. Two Russian squad equivalents and any SW/SMC stacked with them may set up HIP.

A COLD DAY IN HELL



Medvezhegorsk, Russia, December 6, 1941: In early September 1941, the Finns began their offensive towards Petrozavodsk, the capital of Soviet Karelia, situated on the western shore of Lake Onega. Despite the use of tried and true Finnish encirclement and infiltration tactics, the Russian 3rd Division safely extracted itself from the traps. The Russian Army was slowly becoming a professional army. As the Finnish offensive approached the original Soviet-Finnish border from before the Winter War of 1939-40, the Finnish offensive began to run out of steam. To secure the Finnish Karelian northern flank, the German and Finnish High Command ordered an assault against Maselskaya and Medvezhegorsk. Throughout November the Finns attacked this area repeatedly but due to poor preparation, battle fatigue and a lowering of troop morale no headway could be made. After a two week delay the Finns began a new offensive in this area. In some of the worst weather imaginable, in temperatures as low as minus 30 degrees Celsius, the elite Finnish 114th Division advanced and attacked Medvezhegorsk, capturing it the next day. Two Soviet divisions were sacrificed to stop the offensive. The Finns did not know it, but they would spend the next three years on the defensive on this line.

VICTORY CONDITIONS: The Finns win at game end if they control a majority of building hexes.

BALANCE:

 Add one 648 to the Finnish OOB.

 Add 6 FP worth of AP mines to the Russian OOB.

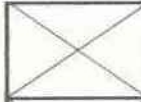
TURN RECORD CHART

 FINNISH Moves First	1	2	3	4	5	6	END
 RUSSIAN Sets Up First							

BOARD CONFIGURATION:



N

Only hexrows A through P are in play.

ORDER OF BATTLE



[ELR: 4]

[SAN: 4]

Elements of the 114th Infantry Division enter on/after Turn 1 on the west board edge:

648	10-1	9-0	MMG	LMG	LT MTR	DC
13	2	2	2	2		2

Elements of the 258th Rifle Division, set up on/east of hexrow 8/42M:



[ELR: 4]

[SAN: 3]

458	9-1	8-1	7-0	MMG	LMG	LT MTR
10					4	

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start. Falling snow and Ground Snow are in effect. Kindling is NA.
2. There are no hills; all terrain therein rises from Level 0. No stairwells exist; all building have Level 0 only.
3. Hand to Hand CC may be declared by either side as if they were Japanese (EXC. -1 HTH DRM is NA). No Quarter is in effect.

BEAST OF PREY



Spasskaia, Russia, March 15, 1942: In January 1942, the Russians had launched an offensive to cut off much of Army Group North. The offensive was launched from the area just north of Lake Ilmen in a northwesterly direction. The offensive was supposed to be coordinated with a general push south from Leningrad and the area south of Lake Ladoga; however coordination was poor and the Germans were able to isolate and contain the breakout. By late February, the Russian 2nd Shock Army was contained in a large salient supplied by two routes, codenamed Dora and Erika. These two routes were through boggy, densely-wooded terrain across the narrow neck into the salient. The Germans were determined to cut these routes. On March 15th, forces were launched from the north and south to cut the lines. From the north, 3 German Divisions, including the SS Police Division, ground forward and after three days severed route Erika. Two days later the two German pincers met, trapping the 2nd Shock Army. Although the trap wasn't perfect, the Germans would soon annihilate the trapped Russians.

VICTORY CONDITIONS: The Germans win upon exiting ≥ 20 VP off the south board edge. Prisoners are worth 0VP

BALANCE:

✚ Exchange the German 9-1 with a 9-2.

■ No German squads are assault engineers.

TURN RECORD CHART

✚ GERMAN Moves First	1	2	3	4	5	6	7	8	9	10	END
■ RUSSIAN Sets Up First											

ORDER OF BATTLE



[ELR: 4]

[SAN: 3]

Elements of the SS Police Division enter on/after Turn 1 on the north board edge:

468	9-1	8-1	8-0	MMG	LMG	LT MTR	FT	DC	Radio	STUG III
16	2		2	5	2		2			4

Elements of the 2nd Shock Army, set up on/south of hexrows 36L and 32R:



[ELR: 3]

[SAN: 4]

										4	Wire
447	527	228	8-1	7-0	HMG	MMG	LMG	AP MINES	45LL AT GUN		Trench
9	5	2	2	2			3	24	2		8

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start.
2. The Germans get 105 mm OBA (HE) directed by an offboard observer at level 4 on the west board edge. The location of the offboard observer is secretly recorded prior to all setup.
3. Three German squads may be secretly recorded as Assault Engineers. All German infantry are SS.
4. All Russian units may set up in foxholes of appropriate size if in allowable terrain.

TIGER WOODS



Siniavino Heights, Russia, August 29, 1942: In late summer 1942, the Soviets launched the Siniavino Offensive, designed to cut the German encirclement south of Lake Lagoda. The Eighth Army launched its attack on the 27th, striking towards a link up with the Leningrad Front in the area of the Neva River. Fearing this threat, the German 5th Mountain and 28th Jaeger Divisions were moved into the key village of Siniavino, whose heights controlled the entire region. As a measure of the area's importance, the Germans utilized four recently arrived Tiger tanks in its defense. Two of the tanks broke down almost immediately from mechanical failure but the redeployment of these forces caused the Russians to pause in their attack and bolster their flanks in this area. This delay would prove fatal to Russian plans. The Russian commander frittered away his reinforcements in this secondary role, with the result that his forward momentum ceased and the Russians could not break the siege this summer.

VICTORY CONDITIONS: The Player who controls the majority of buildings at game end wins.

BOARD CONFIGURATION:



	36
42	

BALANCE:



Add one SW 251/1 to the German OOB that setup on board.



Add one ATR to the Russian OOB.

TURN RECORD CHART

RUSSIAN Sets Up First	1	2	3	4	5	6	7	END
GERMAN Moves First								

ORDER OF BATTLE



Elements of the 28th Infantry Division set up on/north of hexes numbered 2 on board 36:

[ELR: 3]

467	9-2	8-1	8-0	MMG	LMG	LT MTR dm	DC	SPW 251/1
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[SAN: 2]

15

2

2

4

2

Pz VIE

4

Enter on Turn 1
on the north
board edge:

Elements of the 6th Guards Army set up on board 42:



[ELR: 3]

447	9-2	8-1	8-0	MMG	LMG	LT MTR	ATR	IAG-10- AA	T-43
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[SAN: 3]

14

2

4

2

SCENARIO SPECIFIC RULES:

1. EC are Wet with no wind at start. The Ground is considered Soft. Kindling is NA.
2. No hills exist; treat all terrain as rising from Level 0. All trail hexes are considered woods hexes.
3. The T-43 tanks are considered to have radios.

WORKERS' SETTLEMENT NO. 8



Workers' Settlement No. 8, Russia, September 2, 1942: The Soviet Siniavino Offensive had already begun to falter by the end of August. Tenacious defense of the Siniavino Heights on the northern flank of the attack had caused the Russian commander to waste his reserves instead of maintaining his momentum. The Russians fed their forces into battle piecemeal, thereby weakening the thrust westward. By early September the offensive was coming apart. However, north of the main attack the Russians were experiencing some successes against areas recently abandoned by the Germans defending at Siniavino. The German 121st Infantry Division was isolated at Worker' Settlement No. 8 and was eventually surrounded by the Russian 128th Rifle Division. In some of the most brutal hand to hand combat yet seen on the Russian Front, the Russians captured the settlement after 2 days of heavy fighting, but the Russians were too bloodied to continue their attack along this axis and were halted a day later just to the west by late arriving German reinforcements. The Russian summer offensive in the north was to be another failure that was soon to be overshadowed by other battles far to the south, at Stalingrad.

VICTORY CONDITIONS: The Russian player wins at game end if he controls the Target Building (see SSR 3).

BALANCE:

Add one LMG to the German OOB.

Remove one German MMG.

TURN RECORD CHART

	GERMAN Sets Up First	1	2	3	4	5	6	END
	RUSSIAN Moves First							

BOARD CONFIGURATION:



N

33
4

ORDER OF BATTLE



[ELR: 4]

[SAN: 4]

Elements of the 121st Infantry Division set up within 5 hexes of a multi-hex building:

468	467	228	8-1	8-0	MMG	LMG	LT MTR	75* INF GUN
3	10		2	2	2	3		

Elements of the 128th Rifle Division enter anywhere on the north, south and/or eastern board edges:



[ELR: 2]

[SAN: 3]

447	9-1	8-1	7-0	MMG	LMG	LT MTR
15		2	2	5	2	

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start. Kindling is NA.
2. Add Overlays G1 on 33 H2, G2 on 33F2-G2, G3 on 33E3-E4, G4 on 33G3-G4, G5 on 33H4-H3 and X14 on 33M8-N8. All buildings are wooden.
3. Hand to Hand CC may be declared by either side as if they were Japanese (EXC. -1 HTH DRM is NA). No Quarter is in effect. The Target Building is a multi-hex building secretly recorded by the Russian Player prior to the German set up.

COLD STEEL RAIN



Workers' Settlement No. 5, Russia, January 13, 1943: Once again, the Russians were attempting to lift the siege of Leningrad. This attack was to be along the line south of Lake Lagoda. The Russians would again attempt to have both Fronts attack simultaneously from east and west. Early on the morning of the 12th both Fronts pushed off. Just prior to this attack, 60 T-60 tanks had been secretly delivered to the Leningrad Front, hidden aboard coal steamers, buried in the coal. These tanks formed the 61st Tank Brigade and supported the Leningrad Front's attack, eastward across the Neva River. Despite a strong defense by the Germans, the Russians had seized several bridgeheads on the first day of the offensive. After regrouping overnight, the Russians resumed their offensive in the morning. The Russians swiftly overran the 96th Infantry Division's position and reached to within one mile of Workers' Settlement No. 5, driving a wedge to within 5 miles of the westward attacking forces of the 2nd Shock Army. The Germans demonstrated their usual adeptness at counterattacks and were able to extract their forces from entrapment. However, the fact of the matter was the two Soviet Fronts met on January 18th, thereby opening a land bridge to Leningrad.

VICTORY CONDITIONS: Prior to all setup the Russian player secretly selects a VC: a) Control ≥ 20 building hexes on board 48 at game end OR b) exit ≥ 30 VP off the east board edge OR c) control a minimum of 15 buildings and exit ≥ 20 VP off the east board edge.

BALANCE:

✚ Add 4 Trenches to the German OOB.

■ Replace one German 50L AT Gun with one 37L AT Gun.

BOARD CONFIGURATION:



48	
	33

TURN RECORD CHART

✚ GERMAN Sets Up First	1	2	3	4	5	6	7	8	9	10	END
■ RUSSIAN Moves First											

ORDER OF BATTLE



[ELR: 4]

[SAN: 4]

Elements of the 96th Infantry Division set up on/east of hexrow 48G/33AA:

548	467	228	9-2	8-1	8-0	MMG	LMG	LT MTR	50L AT GUN	37L AT GUN
3	14	3			2	2	4	2	2	

Elements of the 136th Rifle Division and 61st Tank Brigade enter on/after Turn 1 on the western board edge:



[ELR: 3]

[SAN: 2]

447	9-1	8-1	8-0	MMG	LMG	LT MTR dm	T-60 M42	T-60 M40
19			2		6		4	4

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start. Ground Snow is in effect. Kindling is NA.
2. Russians get one module of 120mm OBA (HE only), directed by an offboard observer at level 1 on the west edge of board 33. The observer's location is selected prior to all setup.
3. Any German unit may setup in a foxhole if in allowable terrain.

MANOS A LA MANOS



Krasny Bor, Russia, February 10, 1943: As furious and bloody as the fighting near Mga was for the 269th Spanish Blue Division, it was nothing compared to the struggle unleashed upon the entire division on February 10, 1943. Looking to clear the main Moscow-Leningrad highway upon which the eastern lines of the division were positioned, the Soviets launched a three hour long artillery barrage, 44,000 Soviet troops and 100 tanks against the 250th Infantry Division. When they attacked, they came up against a mere 5,600 well positioned Spanish troops. For almost 24 hours, a battle raged in which the eastern sector of the division took 75% casualties, losing 3,645 men! This massive battle was to be known as the Battle of Krasny Bor - amazingly, it proved to be a bloody and costly victory for the division. They held against the full weight of the Soviet attack, and in the process inflicted nearly 11,000 casualties upon them. By the middle of February, the fighting had died down and the lines had stabilized once more. In April, the positions in and around Krasny Bor were relieved by the 254th Infantry Division, reducing their line to about 21 miles in length. Krasny Bor was to be the Spanish Division's last major action.

VICTORY CONDITIONS: The Russian player wins if he controls all level 2 hexes and bridge locations at game end.

BALANCE:

 Add 12 AP MF factors to the German OOB.

 Add one LT MTR to the Russian OOB.

TURN RECORD CHART

 GERMAN Sets Up First	1	2	3	4	5	6	7	8	9	END
 RUSSIAN Moves First										

ORDER OF BATTLE



[ELR: 3]

[SAN: 3]

Elements of the 250th Infantry Division set up on/south of hexes numbered 7 on board 13:

467	228	9-1	8-0	MMG	LMG	50L AT GUN	Trench
12	2			2	5		6

Enter on Turn 4 on the south board edge:

467	8-1	LMG
5	2	2

Elements of the 45th Rifle Division enter on/after Turn 1 on the north board edge:



[ELR: 3]

[SAN: 3]

447	458	9-1	8-1	8-0	MMG	LMG	DC	T-34/M41	OT-34
21	4		2	2	2	4	3	4	2

SCENARIO SPECIFIC RULES:

- EC are Wet with a mild breeze from the north at game start. The bridges cannot be destroyed. The stream is considered a gully.
- During setup the German player may select one of the following groups of additional forces: a) 548 x3, 9-2, FT, DC x3, b) ? x8, Wire x5, AT Mines x15 (these may be either regular AT Mines or used as daisy chains but may not be substituted for AP Mines or Booby Traps), c) 228 x2, 75L AT, 50L AT Gun or d) 105mm OBA directed by an offboard observer at level 3 on the south board edge.
- Hand to Hand Combat is in play and any German unit may setup in a foxhole if in allowable terrain. Vehicular control is NA.

POLAR STAR



Smerdynia, Russia, February 11, 1943: Operation Polar Star was the major Russian effort of early 1943 designed to crush the German Army Group North. The Northwestern Front's part of this offensive was to eliminate the Demyansk salient, then turn west and outflank Army Group North from south of Lake Ilmen. The 54th Army went into action early on February 11th from north of the Tigoda River, in the area of Smerdynia. The Russians threw 4 rifle divisions, 3 rifle brigades and a tank brigade at the 96th Infantry Division. Despite overwhelming force, the Russians gained very little against the determined defenders. The Germans were fighting for their life in the Demyansk pocket. After three days, the Russians had penetrated only 2.5 miles into the German defenses along a 3 mile front. The Germans halted the assault by reinforcing the 96th Infantry Division with scratch forces.

VICTORY CONDITIONS: The Russians win upon gaining ≥ 48 EVP for exiting off the west board edge. In addition, each building controlled at game end is worth 1 EVP.

BALANCE:

✚ Add 6 AT minefield factors.

■ Change the building VP to 2 VP/building controlled at game end.

BOARD CONFIGURATION:



17
19
18

TURN RECORD CHART

✚ GERMAN Sets Up First	1	2	3	4	5	6	7	8	9	END
■ RUSSIAN Moves First										

ORDER OF BATTLE

Elements of the 96th Infantry Division set up on/west of hexrow 17H/19H/18Z:



[ELR: 3]

[SAN: 3]

467	228	9-2	8-1	8-0	HMG	MMG	LMG	LT MTR	AP MINE	Trench	75L AT GUN
24	3		2	2	2	2	4	2	48	12	3

Elements of the 54th Army enter on/after Turn 1 on the east board edge:



[ELR: 3]

[SAN: 2]

											3	T-70
458	447	9-1	8-1	8-0	MMG	LMG	LT MTR dm	SU-76M	SU 76i(g)	SU-122		
18	14	2		2	2	6	2	4	2	2		

SCENARIO SPECIFIC RULES:

1. EC are wet with no wind at start. Ground Snow is in effect.
2. Any German unit may set up in a foxhole in allowable terrain.

FRUITLESS FIGHTING



South of Krasny Bor, Russia, March 19, 1943: Following the Russians' successful attempt at breaching the German siege and creating a land bridge to Leningrad in January, Stavka turned its attention to expanding this bridge. The Russian 55th Army attacked southward from Krasnyi Bor on March 19th. The first echelon troops penetrated the SS Police Division's defenses, advancing nearly two miles that day. However, they were counterattacked by the Flanders Legion and the 502nd Heavy Tank Battalion which drove them back to their jump off positions. The Flanders Legion was a volunteer group of SS from the Netherlands and this day proved their worth in service to Hitler. For eight more days the Russians tried to rekindle their offensive, to no effect. All that was gained was a long list of casualties. This was truly bitter and fruitless fighting.

VICTORY CONDITIONS: The Russians win at game end if they control all multihex buildings.

BOARD CONFIGURATION:

BALANCE:

Add one SU-76M to the Russian OOB.

Add one 228 50L to the German OOB.

TURN RECORD CHART

RUSSIAN Moves First	1	2	3	4	5	6	7	8	END
GERMAN Sets Up First									

ORDER OF BATTLE



Elements of 268th Rifle Division enter on the north board edge on/after Turn 1:

[ELR: 4]	458	447	9-1	8-1	8-0	7-0	MMG	LMG	LT MTR dm	T-34/ M41	T-34/ M42	SU- 76M
[SAN: 3]	6	14						5		2	2	2



Elements of the SS Police Infantry Division set up on/south of hexrow 12F/17BB:

[ELR: 5]	468	228	9-1	8-0	HMG	LMG	AP MINES	Fortified Building	Trench	50L AT GUN
[SAN: 3]	7					2	32	3	3	

Flanders Legion and 502nd Heavy Tank Battalion enter on Turn 4 on south board edge:

468	9-2	8-0	MMG dm	LMG	Pz VIE
13	2	2	4	4	

SCENARIO SPECIFIC RULES:

1. EC are Moderate with no wind at start.
2. Add Overlays X6 on 17P1 and X9 on 12R10.
3. Fortified Buildings may not be exchanged for Tunnels.
4. All German infantry are SS.

PORECH'E PUSH



Porech'e, Russia, August 11, 1943: For months the Russians had been trying to expand their land bridge along the southern shores of Lake Ladoga. The key to the German defense in this area were the heights in the area of Mga, which controlled the entire region. Until the Germans could be cleared from these hills, the land bridge would be subject to substantial interdiction by German artillery and Leningrad would still be under siege. In late July, two shock groups of the Russian 8th Army launched an assault along the Mga-Volkhov railroad. Six days of hard fighting bought the Russians only a few trenches. Both sides quickly reinforced the area. On August 9th the Russians attacked what they thought was a weak spot in the 5th Mtn. Division's defense around a small bridgehead on the Nariia River. Two days later, the bridgehead was reinforced with two fresh rifle divisions and two tank regiments. On the 11th, the Russians attacked with all their forces, captured Porech'e, but once again stalled in the face of heavy fire. The frustrated Russians threw in their last reserves in one desperate attempt to crack the defenses, but all that resulted was a bloody melee. After repeated attacks that left both sides decimated, the offensive collapsed in utter exhaustion. The Russians were still far from Mga.

VICTORY CONDITIONS: The Russians win immediately if they control all level 2 hill hexes of any 2 hill complexes on board 3.

BALANCE:

✚ Replace 3x467 with 3x468 MMC.

■ Replace one Russian MMG with a HMG.

BOARD CONFIGURATION:



8
49
3

TURN RECORD CHART

✚ GERMAN Sets Up First	1	2	3	4	5	6	7	8	9	END
■ RUSSIAN Moves First										

ORDER OF BATTLE



[ELR: 4]

[SAN: 3]

Elements of the 132nd Infantry Division set up on/south of hexes numbered 6 on board 49:

							DC	?	6	12	WIRE
467	228	9-1	8-1	8-0	MMG	LMG	PsK	LT MTR	88LL AT GUN	75L AT GUN	
14	4		2			2	4				3

Reinforced elements of the 256th Rifle Division set up south of the river on board 8 east of hexrow V and/or on board 49 east of hexrow L and north of hexes numbered 2:



[ELR: 4]

[SAN: 3]

											KV-8
447	9-2	8-1	8-0	MMG	LMG	LT MTR	SU-76M	SU-122	T-34 M42	KV-1S	
24		3	2		6	2	4	2	4		

SCENARIO SPECIFIC RULES:

1. EC are Dry with no wind at start.
2. Any German infantry unit may set up in a foxhole if in allowable terrain. No mines can set up on hill hexes.
3. The German player may also select one of the following groups of additional forces: a) 8x ?, 24x AP Mines, 8x AT Mines OR b) 838x3, 9-1, FT, DC x2 OR c) Pz IVH x3.

THE BATTLE OF KRASNOGVADEISK



Krasnogvadeisk, Russia, January 25, 1944: The goal of the Russian winter offensive of early 1944, was to finally and forever lift the siege of Leningrad by pushing the Germans back from the city outskirts. The 2nd Shock Army launched itself from the Oranienbaum bridgehead and after a few days had broken through the German defenses, causing the 16th Army to fall back. The Russians began a sluggish pursuit with the goal of reaching and taking the key city of Krasnogvadeisk by the 22nd in order to cut off the German retreat. Skillful defenses slowed the attackers though, and the battle of Krasnogvadeisk began in earnest on the 25th. The Russians pushed hard into the western side of the city but ran into a line of anti-tank guns supported by Tiger tanks, which brought the advance to an abrupt halt. After desperate close quarters fighting, the Russians slowly pushed the Germans out and captured the city by the end of the 26th.

VICTORY CONDITIONS: The Russians win if they control two of the following buildings at game end: 22W8, 22G5 and 49S9.

BALANCE:

Exchange the German HMG for a MMG.

Replace the Russian 9-1 Leader with an 8-0.

BOARD CONFIGURATION:



18	
49	
	22

TURN RECORD CHART

RUSSIAN Moves First	1	2	3	4	5	6	7	8	9	10	END
GERMAN Sets Up First											

ORDER OF BATTLE



107th Rifle Brigade set up on/north of hexes numbered 5 on board 18:

[ELR: 4]

628	458	10-2	9-1	8-1	8-0	MMG	LMG	DC	FT	T-34/ M43	SU-122
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[SAN: 3]

6 20 2 2 6 3 3 2



Elements of the 502nd Heavy Tank Battalion set up on boards 49 or 22:

[ELR: 3]

467	228	9-2	8-1	8-0	HMG	MMG	LMG	PsK	Fortified Building	Wire	AT Ditch
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[SAN: 4]

13 2 2 3 6 10 10

Enter on Turn 5 on south board edge:

468	228	9-1	8-0	MMG dm	LMG	PsK	Pz VG	Pz VIE	SdKfz 7	8.8 cm PaK 43 Limbered
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8 2 2 2

SCENARIO SPECIFIC RULES:

1. EC are Wet with no wind at start.
2. Add Overlays RR1 on 18CC5-CC4, RR2 on 49CC5-CC4, RR3 on 22E2-E3, RR4 on 22E8-E7.
3. Fortified Building cannot be exchanged for Tunnels.
4. Russian 628 are Assault Engineers. Germans can HIP 2 squad equivalents and any SMC/SW stacked with them.

STALIN'S REVENGE



Kuutersalka, Finland, June 14, 1944: The Finns and Germans on the Northern and Karelian Fronts had become accustomed to a quiet garrison life since the Barbarossa assault had collapsed short of Murmansk and Leningrad in late 1941. This was due to the Russian fixation on pushing the Germans back from the south of Leningrad and thusly lifting the siege of Leningrad. This was to change during the summer of 1944 when Stalin decided to settle scores in the north. Stalin concentrated 450,000 men, 800 tanks, 2,000 airplanes and 10,000 artillery guns along the Finnish Front. The Finns had significantly less than this, especially in terms of equipment. On June 9th, the Russians attacked the Finnish IV Corps. For two days the front was smashed repeatedly by massed artillery while the Russian infantry overwhelmed the 10th Finnish Division. The Finns threw the 11th Division into the breach. On June 14, a Soviet division, backed by a tank brigade, slammed into the Finns at Kuutersalka, overrunning the defenders and pouring into the Finnish rear. Within the week, the Finns were in full retreat, having lost one third of their men.

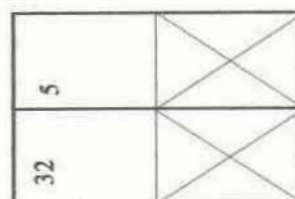
VICTORY CONDITIONS: The Russians win at game end if they control a majority of building hexes.

BALANCE:

 Add one 50L AT Gun and one crew.

 Add 2 DC to the Russian OOB.

BOARD CONFIGURATION:



TURN RECORD CHART

 FINNISH Sets Up First	1	2	3	4	5	6	7	END
 RUSSIAN Moves First								

Only hexrows A through P are in play.

ORDER OF BATTLE



[ELR: 3]

[SAN: 3]

11th Jaeger Division set up on/west of hexrow H and ≥ 4 hexes from a Russian entry hex:

648	538	228	9-1	9-0	MMG	LMG	20L ATR	37L AT GUN	50L AT GUN	Trench
6	3	2		2		3				4

Elements of the 30th Corps enter on/after Turn 1 on/between hexes 32I10 and 32P3:



[ELR: 4]

[SAN: 3]

447	527	10-2	8-1	7-0	MMG	LMG	T-34 M43	IS-2
12	3					3	2	

SCENARIO SPECIFIC RULES:

1. EC are Wet with no wind at start. Kindling is NA.
2. Add overlays X8 on 32B4, X9 on 32H3 and X10 on 5H9/H10. All buildings are ground level only.
3. Utilize German crew and AT Gun counters for the Finnish OOB. Any Finnish unit may set up in a foxhole if in allowable terrain.